<u>YEAR 3 CURRICULUM MAP</u> (TOPICS MAY BE MOVED AROUND AT TEACHERS' DISCRETION) CROSS-CURRICULAR LINKS OPPORTUNITIES FOR SPIRITUAL EXPERIENCES <u>MATHS LINKS</u> (SEE DETAILS BELOW) CROSS CURRICULAR WRITING OPPORTUNITIES

SUBJECT	AUTUMN		SPRING		SUMMER	
SCIENCE	Forces and Magnets: attraction and repulsion, magnetic/non-magnetic materials magnetic poles how things move on different surfaces (friction) AQ <u>Maths links</u> : Measurement, Data		Animals inc. Humans: Nutrition, skeletons and muscles AQ Light: light and dark, reflection, shadows <u>Maths links</u> : Time, Measurement		Plants: identify functions of plant parts, growth and life cycles Rocks: compare different kinds of fossils, what soil is made from. <u>Maths link</u> : Data <u>Writing Link</u> : Explanation AW AQ OPU	
R.E.	Value: THANKFULNESS UC UNIT 2A.1: CREATION/FALL What do Christians learn from the Creation story? Harvest	Value: TRUTHFULNESS Leaders of religion: Jesus Festivals: Christmas, Eid-al- Adha, Divali OPU Remembrance Day	Value: COMPASSION Leaders of religion: Prophet Mohammed, Guru Nanak Lent Service OPU	Value: HUMILITY Festivals: Easter, Ramadan UC UNIT 2A.2: PEOPLE OF GOD What is it like to follow God? Writing Link: Discussion	Value: HOPE Leaders of religion: the 10 Gurus Class Assemblies	Value: FRIENDSHIP UC UNIT 2A.3: INCARNATION/GOD What is the Trinity? Class Assemblies
HISTORY/ GEOGRAPHY	Ancient Egyptians / Egypt Physical geography of Egypt <u>Writing Links</u> : Instructions, Non-chronological report <u>Maths links</u> : Measurement Black History AW AQ OPU		Local Area Study: The Black Country: From Victorian Times to Now AQ OPU <u>Writing Link</u> : Persuasion <u>Maths link</u> : Place Value		Early Civilizations and Their Achievements: Ancient Sumer, the Indus Valley, Chinese Shang Dynasty <u>Maths links</u> : Shape and Space, Data <u>Writing Link</u> : Recount AQ OPU	
ART/ DESIGN	Drawing skills Hieroglyphics cartouche, Egyptian art, pharaonic art <u>Maths links</u> : Shape, Measurement		Local Artist: William Morris Dudley-inspired art AQ AW INS		Famous Artists: Lowry, William Blake	
D.T.	Sculpture: Sarcophagus Clay canopic jars AW AQ		Food Technology mini-project: "Sandwich Snacks" Maths links: Data, Measurement		Canal Art AW AQ OPU	
P.E.	<u>iPEP Topics</u> Dance: Ancient Egypt Invasion Games: Passing and Possession	iPEP Topics Dance: Magnets Outdoor Adventure: Thinking Aloud	<u>iPEP Topics</u> Dance: Bollywood Net Games: Over the Net	<u>iPEP Topics</u> Gymnastics: Travelling Invasion Games: Dribbling (Ball Control)	<u>iPEP Topics</u> Gymnastics: Symmetrical Shapes <u>Maths link: Symmetry</u> Games: Striking and Exploring	iPEP Topics Gymnastics: Jumping Athletics: Being an Athlete Sports Day INS
I.C.T.	E-Safety	Presentation Skills	Internet Research and Comms	Drawing and Desktop Publishing	Programming: Turtle Logo and Scratch	Word Processing Skills
MUSIC	DPA-led Violin lessons (weekly)				Class Assemblies	
PSHE (inc. HRE)	Democracy: what it is, its importance Healthy Living: food groups; healthy teeth; effects of passive smoking, caffeine	Anti-bullying Week activities Friendships: de-escalating and resolving conflicts	The wider World: donating to charity; compare UK life to other countries; explore gender stereotypes	E-safety: keeping safe online; who to talk to if concerned Fire safety	Relationships: qualities of a good friend; healthy relationships; different types of families	Well-being: the right to say 'no'; identifying positive thoughts; who to contact for help or support
MFL	Language Angels online Spani	sh platform				

SUBJECT OBJECTIVES (STATUTORY)

(Suggested Maths links)

SCIENCE	 Working scientifically During years 3 and 4, pupils should be taught to use the following practical scientific methods, processes and skills through the teaching of the programme of study content: asking relevant questions and using different types of scientific enquiries to answer them setting up simple practical enquiries, comparative and fair tests making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including
	 indicating systematic during to be attended to serve atte
	 Plants identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant investigate the way in which water is transported within plants explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.
	 Animals, including humans identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat (HRE) identify that humans and some other animals have skeletons and muscles for support, protection and movement. Rocks
	 compare and group together different kinds of rocks on the basis of their appearance and simple physical properties describe in simple terms how fossils are formed when things that have lived are trapped within rock recognise that soils are made from rocks and organic matter. Maths link: Data - sort rocks, Venn & Carroll diagrams
	 Light recognise that they need light in order to see things and that dark is the absence of light notice that light is reflected from surfaces recognise that light from the sun can be dangerous and that there are ways to protect their eyes recognise that shadows are formed when the light from a light source is blocked by an opaque object
	 find patterns in the way that the size of shadows changes. Maths links: Time - night & day, Measurement - length of shadows Forces and magnets compare how things move on different surfaces
	 compare now things move on appendix preces notice that some forces need contact between two objects, but magnetic forces can act at a distance observe how magnets attract or repel each other and attract some materials and not others compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials describe magnets as having two poles predict whether two magnets will attract or repel each other, depending on which poles are facing. Maths link: Measurement - reading scales on Newton meters
R.E.	Leaders of religion: Pupils should learn about Jesus as the founder of Christianity. They should have a secure knowledge of events in His life – birth, baptism, entry into Jerusalem, entering the Temple, Last Supper, death, resurrection. They should have knowledge of some of the parables and miracles and what they taught.
	Pupils should also learn about Mohammed (PBUH) and the Gurus as leaders of other religions. They should also learn about other faiths' festivals. UC PROJECT UNITS 2A.1, 2A.2 AND 2A.3: CREATION/FALL, PEOPLE OF GOD and INCARNATION/GOD

HISTORY	 Pupils should be taught about: changes in Britain from the Stone Age to the Iron Age the Roman Empire and its impact on Britain Britain's settlement by Anglo-Saxons and Scots the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor a local history study a study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066 (e.g. kings and queens, Battle of Britain) the achievements of the earliest civilizations – an overview of where and when the first civilizations appeared and an in-depth study of one of the following: Ancient Sumer; The Indus Valley; Ancient Egypt; The Shang Dynasty of Ancient China Ancient Greece – a study of Greek life and achievements and their influence on the western world a non-European society that provides contrasts with British history – one study chosen from: early Islamic civilization, including a study of Baghdad c. AD goo; Mayan civilization c. AD goo; Benin (West Africa) c. AD goo-1300.
GEOGRAPHY	 Pupils should be taught to: Locational knowledge locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time identify the position and significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, the Prime/Greenwich Meridian and time zones (including day and night) Place knowledge understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America Human and physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle human geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle human geographical skills and fieldwork use maps, atlases, globes and aligital/computer mapping to locate countries and describe features studied use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plana digital technologies. Maths links: Coordinates & distance on maps, Data for local area

D.T.	Pupils should be taught to: Design
	 use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups
	 generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design
	Make
	 select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities
	Evaluate
	 investigate and analyse a range of existing products
	 evaluate their ideas and products against their own design criteria and consider the views of others to improve their work
	 understand how key events and individuals in design and technology have helped shape the world
	Technical knowledge
	 apply their understanding of how to strengthen, stiffen and reinforce more complex structures
	 understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]
	 understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]
	 apply their understanding of computing to program, monitor and control their products.
	Cooking and nutrition
	 understand and apply the principles of a healthy and varied diet
	 prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques
	 understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.
	Maths links: Data - survey, Time - calendar, Measurement – scale
	Pupils should be taught:
ART/DESIGN	to create sketch books to record their observations and use them to review and revisit ideas
	• to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal,
	paint, clay]
	 about great artists, architects and designers in history.
	Maths links: Shape - 3D shape, Measurement
P.E.	Pupils should be taught to: • use running, jumping, throwing and catching in isolation and in combination
	 play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply
	basic principles suitable for attacking and defending
	 develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
	 perform dances using a range of movement patterns
	take part in outdoor and adventurous activity challenges both individually and within a team
	 compare their performances with previous ones and demonstrate improvement to achieve their personal best
	Maths link: Measurement – Time/distance
	Swimming and water safety
	Pupils should be taught to:
	 swim competently, confidently and proficiently over a distance of at least 25 metres
	 use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
	 perform safe self-rescue in different water-based situations.

1.С.Т.	 Pupils should be taught to: design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts use sequence, selection, and repetition in programs; work with variables and various forms of input and output use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact, (HRE)
MUSIC	 Pupils should be taught to: play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression improvise and compose music for a range of purposes using the inter-related dimensions of music listen with attention to detail and recall sounds with increasing aural memory use and understand staff and other musical notations appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians develop an understanding of the history of music.
MFL	 Pupils should be taught to: listen attentively to spoken language and show understanding by joining in and responding explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help speak in sentences, using familiar vocabulary, phrases and basic language structures develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words and phrases present ideas and information orally to a range of audiences read carefully and show understanding of words, phrases and simple writing appreciate stories, songs, poems and rhymes in the language broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using a dictionary write phrases from memory, and adapt these to create new sentences, to express ideas clearly describe people, places, things and actions orally and in writing understand basic grammar appropriate to the language being studied, including (where relevant): feminine, masculine and neuter forms and the conjugation of high-frequency verbs; key features and patterns of the language; how to apply these, for instance, to build sentences; and how these differ from or are similar to English.